

	<b>Meridian Fire Department</b>	<b>IPS#</b>	<b>H6</b>
	Individual Performance Standards	Revision Date: 08/05/2024	Standard: NFPA 1001-19: 4.3.7, 10, 19

<b>Description:</b>	Deployment of 1 3/4" Bumper Line		
<b>Conditions:</b>	<p>Given an appropriately equipped fire department apparatus, apparatus operator and a defined forward objective, demonstrate the safe and efficient deployment of the apparatus's 1 3/4" bumper line. Full PPE including gloves and SCBA shall be utilized throughout skill. Facepiece donned and FF on air according to the objective.</p> <p>*IPS will be successful if completed with a score of 80% or above without any critical failures. *</p>		
<b>Time Standard:</b>	<b>Time Adjustments:</b>	<b>Time:</b> <sup>(1st)</sup>	<b>Time:</b> <sup>(2nd)</sup>
<b>1:30</b>	<b>N/A</b>		

Competencies:	1 <sup>st</sup> Attempt	2 <sup>nd</sup> Attempt
1. Acknowledges order from Officer	Pass / Fail	Pass / Fail
2. *Dismounts at full stop (Time starts-foot hits pavement)	Pass / Fail	Pass / Fail
3. Notifies Engineer of line being pulled and objective (vehicle fire, grass fire, etc.)	Pass / Fail	Pass / Fail
4. Collects appropriate tools (Halligan and/or Axe)	Pass / Fail	Pass / Fail
5. *Selects bumper line for hose deployment	Pass / Fail	Pass / Fail
6. Determine and perform appropriate hose-pull based on objective (control nozzle and loop, remove both rolls and place on ground, etc.)	Pass / Fail	Pass / Fail
7. *Ensures all hose is clear of bed (Verbalize)	Pass / Fail	Pass / Fail
<i>At Objective</i>		
8. *Deploys hose; minimizing kinks	Pass / Fail	Pass / Fail
9. Ensures a safe location from which to engage in fire attack	Pass / Fail	Pass / Fail
10. *Call for line to be charged (Verbal and visual signal, "WATER"/two arms over head)	Pass / Fail	Pass / Fail
11. *Don remaining PPE (Facepiece) go on air, if not done prior to hose stretch	Pass / Fail	Pass / Fail
12. * Remove kinks and ensures supply is not over attack	Pass / Fail	Pass / Fail
13. *Bleeds air from line (flow for 5-8 seconds) and corrects stream	Pass / Fail	Pass / Fail
14. Reports task completion to Engineer/Officer (Time Stops)	Pass / Fail	Pass / Fail

\* Indicates a "Critical" component. Failure to complete any critical component constitutes a complete failure of the skill 11/14=80%

<b>Notes:</b>
---------------

Firefighter:	Date:	
Evaluator	Date:	
<b>Attempt Outcome:</b>	<b>Pass / Fail</b>	<b>Pass / Fail</b>