

	<b>Meridian Fire Department</b>	<b>IPS#</b>	<b>H2</b>
	Individual Performance Standards	Revision Date: 08/05/2024 Standard: NFPA 1001-19: 4.3.7, 10, 19	

<b>Description:</b>	Deployment of a 1 3/4" or 2 1/2" Static Hoseline		
<b>Conditions:</b>	<p>Given an appropriately equipped fire department apparatus, apparatus operator and a defined objective, demonstrate the safe and efficient deployment of a 1 3/4" or 2 1/2" static line for fire attack. Full PPE including gloves and SCBA shall be utilized throughout skill, with the SCBA facepiece being donned prior to entry.</p> <p>*IPS will be successful if completed with a score of 80% or above without any critical failures. *</p> <p><b>**Add 30 seconds for each 100' of hose beyond 200' **</b></p> <p><b>**Add 20 sec. per floor above/below grade **</b></p> <p><b>**Add 30 seconds for 2 1/2" deployment **</b></p>		
<b>Time Standard:</b>	<b>Time Adjustments:</b>	<b>Time:</b> <sup>(1st)</sup>	<b>Time:</b> <sup>(2nd)</sup>
<b>3:00</b>	<b>See Above (**)</b>		

Competencies:	1 <sup>st</sup> Attempt	2 <sup>nd</sup> Attempt
1. Acknowledges order from Officer	Pass / Fail	Pass / Fail
2. *Dismounts at full stop (Time starts-foot hits pavement)	Pass / Fail	Pass / Fail
3. Notifies Engineer of line being pulled /needs /objective (floor, building side, etc.)	Pass / Fail	Pass / Fail
4. Collects appropriate tools (Halligan and/or Axe)	Pass / Fail	Pass / Fail
5. *Selects correct hose	Pass / Fail	Pass / Fail
6. Determine and perform appropriate hose pull based on objective	Pass / Fail	Pass / Fail
7. *Communicates "break" to engineer, ensuring adequate hose to reach objective.	Pass / Fail	Pass / Fail
<i>At Objective (Steps 12-14 may be completed in any order)</i>		
8. Deploys hose, minimizing kinks	Pass / Fail	Pass / Fail
9. *Ensures a minimum of 50' working line available for advancement	Pass / Fail	Pass / Fail
10. *Ensure 10' clearance from objective (door)	Pass / Fail	Pass / Fail
11. *Call for line to be charged (Verbal and visual signal, "WATER"/one arm overhead; radio, if out of sight)	Pass / Fail	Pass / Fail
12. *Masks up, prepares for entry	Pass / Fail	Pass / Fail
13. *Remove kinks and ensures supply is not over attack (100' behind nozzle)	Pass / Fail	Pass / Fail
14. *Bleeds air from line (Minimum 5 seconds flow) and corrects stream	Pass / Fail	Pass / Fail
15. Reports task completion to Engineer/Officer (Time Stops)	Pass / Fail	Pass / Fail

\* Indicates a "Critical" component. Failure to complete any critical component constitutes a complete failure of the skill 12/14=80%

<b>Notes:</b>
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Firefighter:	Date:	
Evaluator	Date:	
<b>Attempt Outcome:</b>	<b>Pass / Fail</b>	<b>Pass / Fail</b>